

COMPANY/SENIORS

CHRISTMAS SQUAD VS SQUAD

For those who remember the squad challenges from our Squad Vs Squad resource this won't need much more of an introduction. Squad vs Squad is a series of games and challenges that allow your boys to compete in their squads over the night. There are less challenges than our squad vs squad so you have time to share the Christmas story with the boys. Points can be calculated a number of different ways depending on the setting and how your company wants to track them. For this evening we have given it a Christmas twist with some Christmas-themed challenges. Some challenges may require more than one person and people can have multiple turns but allow everyone to have a turn before others have a second or third go. There are empty challenge slots if leaders want to add in their own challenges.

CHALLENGES:

- **Wrap a present:** Provide each group with an equal amount of wrapping paper and Sellotape. Each group must then select one member to be wrapped up like a present. Appoint one or more leaders to act as the judges for the activity. The boys will have two minutes to wrap their chosen person as creatively and neatly as possible. At the end of the time limit, the judges will determine which group has created the best-wrapped "present" based on criteria such as neatness, creativity, and overall appearance. The group with the best-wrapped person wins the challenge.
- **Fill the Stocking:** Each team lines up at one end of the hall, while at the opposite end, a stocking is either hanging up or being held by a leader. Each team is given a large bowl filled with sweets and a single spoon. The objective of the game is for each team to race to fill their stocking with as many sweets as possible within a set time limit, but there's a twist—they can only use the spoon to carry the sweets from their bowl to the stocking.

One member of each team starts by taking a spoonful of sweets and races to the other end of the hall to deposit the sweets into their team's stocking. Once they have emptied their spoon into the stocking, they run back and pass the spoon to the next teammate, who repeats the process. This relay continues until the timer runs out.

The challenge is to move quickly while ensuring the sweets don't fall off the spoon. At the end of the allotted time, the leader or judge will check the stockings to see which team has managed to transfer the most sweets. The team with the fullest stocking at the end of the game is declared the winner.

- **North Pole Pop:** One boy from each team is given a pair of winter gloves to wear, adding a fun and challenging twist to the game. The objective is to pop as many balloons as possible within the allotted time while wearing the gloves. The gloves make it harder to grip and handle the balloons, increasing the difficulty and excitement of the challenge.

When the timer starts, each boy will race to grab and pop as many balloons as they can, using their gloved hands. They can use any creative technique to pop the balloons, such as squeezing, pressing, or even sitting on them, but they must do it while wearing the gloves. The game continues until the time runs out.

At the end of the round, the leader or judge will count the number of balloons each boy has popped. The boy who has popped the most balloons earns points for his squad.

- **The Christmas Tree (Whole Squad):** Start by selecting a leader or leaders for each squad. The leader's role is to coordinate their squad members, communicate a plan, and make quick decisions to ensure the squad works together effectively.

Each squad will have 1 minute to organise themselves into the shape of a Christmas tree. Teams can use creative positioning, levels, and poses to mimic the branches, trunk, ornaments, and star at the top of a Christmas tree. The squad must work quickly and efficiently to form their tree before time runs out.

Once the time is up, the judges will evaluate each squads formation based on criteria such as creativity, teamwork, accuracy to a Christmas tree shape, and overall presentation. Judges will consider how well the squad worked together and how imaginative and visually appealing their final tree is.

After reviewing all teams, the judges will decide which squad created the best Christmas tree. This Squad will be awarded point

- **Candy Cane Relay (Whole Squad):** Each squad lines up in a single-file line, facing forward. Squad members can line up in any order they choose. Give each participant a candy cane to hold by the straight end in their mouth. The first person in each line will be given an additional candy cane to start the game. The goal is for the first person to hook the additional candy cane onto the candy cane they are holding in their mouth and pass it to the next person in line—without using their hands! The candy cane must be transferred from mouth to mouth down the line.

Rules:

- No hands are allowed at any point during the transfer.
- If the candy cane is dropped, the squad must restart from the beginning of the line.
- The game continues until the candy cane successfully reaches the last person in line.
- The first squad to get their candy cane from the front to the back of their line without breaking the rules wins!

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Challenge	Winning Squad	Points Won
Wrap a present		
Fill the Stocking		
North Pole Pop		
The Christmas Tree		
Candy Cane Relay		