Port/Starboard

A leader is the 'captain' and the children are the crew. The captain calls out commands and the children follow the instructions. Last child to follow the instruction is 'out'. (Alternatively, just play as a game with everyone 'in' until they're tired.)

Start with the crew lined up in the middle of the room. Here are some commands to get you started:

Port - Crew run to the left of the room.
Starboard - Crew run to the right of the room.
Bow - Crew run to the front of the room.
Stern - Crew run to the back of the room.
Midships - Crew return to the middle of the room.
Captain's Coming - Crew and to attention and salute.
Scrub the decks - Crew drop to their knees and pretend to scrub the floor.
Climb the rigging - Crew pretend to climb a ladder.
Man Overboard - Crew hold on to a partner.
Man the lifeboats - Crew get into pairs, sit and pretend to row.
Bombs Away - Crew crouch down with hands over their heads.
Walk the Plank - Crew shout "splash".
Seagull Attack - Wave arms frantically in the air.
Sharks - Get to side of hall and off floor.